

Sonata in G

I Violin

ALBERT STOESSEL

Allegretto (♩ = 104)

mp *poco cresc.* mf *cresc.*
f *p cresc.*
f *molto cresc.*
 ① *ff* *mf* *f* *p* *cresc.*
f *dim.* *rit. e dim.* *pa tempo* *cresc.* *ff*
f *cresc.*
 ③ *ff* *sul G* *meno forte* *passionata* *rit. e molto dim.*

Un poco meno mosso (♩ = 80)

p *p* *rit.* *P molto tranquillo* *pp dolcissimo* *rit.*
 Tempo I^o
dim. *p* *cresc. poco a poco*
sempre cresc. *allargando*

Violin

⑤ *a tempo*
ff *ff* (point)

accel.

sul G *fff*

allargando *dim. a tempo*

⑥ *Molto tranquillo*
p espressivo *dolcissimo* *pp* *rit.*

P poco cresc. a tempo *mf* *p* *rit. e dim.*

sul A

Un poco più lento (♩=60) *p* *mf dim.* *p*

sul A *poco cresc. mf* *mp* *p* *dim.*

sul D

⑦ *Un poco più mosso* (♩=80) *pp* *dolcissimo* *a tempo* *poco rit.* *p a tempo*

dim. *poco cresc.* *mp a tempo* *cresc.* *f rit.* *pp a tempo*

poco cresc. *animato e cresc.*

fallargando *dim.* *rit.*

Tempo I^o (Allegretto)

(♩=80 poco a poco ♩=104)

p *cresc.* *pp cresc.* *p* *poco cresc.* *mf* *p* *dim.* *poco rit.* *ppa tempo cresc. molto* *ff* *mf* *cresc. poco a poco* *ff* *allargando* *ff a tempo* *dim.* *f* *cresc.* *ff* *f rit.* *fff* *ff* *sul G.* *f pesante* *rit.* *(sordino)* *mp* *gliss.* *rit. e dim.* *pp dim.*

II Violin

Adagio (♩ = 60)

v sul G *mf* senza sordino *pp* *poco cresc.* *mp* *p molto espressivo* sul G

poco cresc. *mf* *p* *mf* sul D

mf cresc. *f dim.* *poco rit.* *p* *a tempo poco cresc.* *mf* *p*

cresc. poco a poco *f dim.* *pp* *rit.* *pp* sul A

14 *a tempo* *molto espressivo* *rit.* *dolcissimo* *a tempo* *poco cresc.*

15 *cresc.* *mf cresc.* *f dim.* *pp* *animato a tempo* *rit. pp a tempo*

16 *poco cresc.* *mf* *rit.* *a tempo cresc. poco a poco*

un poco animato

17 *Tempo I^o* (*octaves ad libitum*) *allargando* *ff* *molto sostenuto*

18 *fff* *dim.* *mf* *dim.* *pp*

Tranquillo (♩ = 72) *ppp*

molto espressivo

pppp

19 sul G
mf un poco animato
cresc. mf

ppresc. f p

Più mosso (♩ = 80)
mf dim. poco rit. a tempo un poco più animato cresc. sempre

f dim. ppresc. accel. 21 Allegro

più animato e cresc. moderato (♩ = 88) rit. ff a tempo

22 ff un poco meno mosso dim. rit.

dim. sempre rit.

23 Lento (♩ = 50) pp molto espressivo un poco cresc. p

mp dim. rit. sul D pp sul A molto tranquillo

ppp pp mp pp p sul G dim. rit. ppp

III Violin

Allegro (♩ = 92)

The score consists of ten staves of music. The first staff begins with a dynamic of *ff* and includes a first finger fingering (1) and a triplet of eighth notes. The second staff features a *cresc.* marking at the frog, followed by *fff*, *mf*, and another *cresc.* marking. The third staff starts with *f* and *ff* dynamics, including a *V* (vibrato) marking. The fourth staff begins with *sfz* and *mf*, with a *V* marking and the instruction "(point)". The fifth staff includes *ten.* (tension) markings and *cresc.* dynamics. The sixth staff features *ff* and *mp* dynamics. The seventh staff is marked *cresc. poco a poco al ff*. The eighth staff reaches *ff* dynamics. The ninth staff starts with *p cresc.* and *f* dynamics. The tenth staff concludes with *mf cresc.* and *ten.* markings.

Violin

The musical score consists of ten staves of music in a single system. The key signature has one sharp (F#) and the time signature is 3/4. The score is marked with various dynamics and tempo changes:

- Staff 1:** Starts with *ten.* (ritardando) over a triplet. Dynamics include *f* and *cresc.*
- Staff 2:** Starts with *ff* (fortissimo), followed by *mf* (mezzo-forte) and *cresc. molto* (crescendo molto).
- Staff 3:** Starts with *ff*, then *pocorit. mp* (poco ritardando mezzo-piano), and *a tempo*. Includes the instruction *un poco tranquillo sul A*.
- Staff 4:** Features *dim.* (diminuendo) and *pp* (pianissimo).
- Staff 5:** Starts with *cresc.*, then *ff*, and ends with *dim.*
- Staff 6:** Starts with *ritenuto* (ritardando), then *P a tempo* (piano a tempo), and includes the instruction *(point)*.
- Staff 7:** Starts with *cresc.* (crescendo).
- Staff 8:** Starts with *mp* (mezzo-piano) and *cresc. poco a poco al ff* (crescendo poco a poco al fortissimo).
- Staff 9:** Starts with *ff* and ends with *ff*.
- Staff 10:** Ends with *pizz.* (pizzicato) and *l.h.r.h.* (left hand right hand).

Violin

Andantino (♩ = 80)
arco

p poco cresc. molto espressivo

cresc.

p subito rit. *p cresc. a tempo* *dim.*

cresc. poco a poco

f *cresc.* *ff* *ff*

dim. *pp*

Meno mosso (♩ = 66)

a tempo rit. *p* *cresc.*

f rit. *dim.* *mp a tempo cresc.*

f *ppoco animato cresc.* *ff rit.* *fffa tempo*

Tempo I^o (Allegro)

dim. e rit. *pizz.* *pizz.* *arco pp sempre*

Violin

The musical score consists of ten staves of music. The first staff begins with a treble clef, a key signature of one sharp (F#), and a 4/4 time signature. The music features a series of triplets and slurs, with the instruction *cresc. poco a poco al ff* written below. The second staff starts with a natural sign (0) above the first measure, followed by *pizz.* and *arco* markings, and dynamics *ff*, *sfz*, and *sfz*. The third staff has dynamics *sfz mp*. The fourth staff includes *ten.* markings above several measures. The fifth staff has dynamics *sfz* and *mp*. The sixth staff has dynamics *cresc.* and *f*. The seventh staff includes *cresc.*, *ff*, and *dim.* markings, and the instruction *sul G* above the final measure. The eighth staff has dynamics *mp*, *cresc.*, *f*, and *f cresc.*. The ninth staff has dynamics *ff*, *cresc.*, and *fff*. The score is filled with various musical notations including slurs, triplets, and fingerings.

Violin

The musical score consists of ten staves of music in G major. The first staff begins with a measure marked '8' and contains dynamics *mf*, *rit.*, and *molto cresc.*. The second staff starts with *fff p* and *a tempo*, followed by *mf cresc.* and *ten.* markings. The third staff features *f p cresc.* and *ten.* markings. The fourth staff is marked *sf mp cresc. poco a poco*. The fifth staff, starting at measure 40, is marked *ff*. The sixth staff includes *pizz.*, *arco*, and *fff* markings. The seventh staff is marked *cresc. sempre*. The eighth staff is marked *ff*. The ninth staff is marked *mp cresc.*. The tenth staff is marked *accel.* and ends with a *fff* dynamic.